

# UNEARTHED

*Dig low. Bury the rest.*

2-8 PLAYERS

~30 MIN

AGES 8+

150 CARDS

## What's in this file

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- **150 card fronts** — 17 sheets, 9 cards per sheet (poker size, 2.5" × 3.4").
- **1 sheet of card backs** — 9 identical backs.
- **1 player grid mat** — the 3×4 dig site each player tends.

## How to make it

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1. Print all pages on **white cardstock** (110 lb / 200 gsm works well). Select “*Actual size*” / 100% — do not “fit to page,” or the cards will scale.
2. For opaque, shuffleable cards you have two easy options:
  - **Sleeves:** cut the fronts and slide each into a card sleeve with a spare playing card behind it (fastest).
  - **Double-sided:** print the *backs sheet* 17× and run it through your printer as the reverse side of the front sheets, then cut.
3. Cut along the card borders. Print the **grid mat** once per player (up to 8).

**Deck check:** 5×(-2), 10×(-1), 15×(0), and 10 each of 1-12 = **150 cards**. Low and negative cards are gold; high numbers are dead weight to bury.

Full rules are in **unearthed\_rules.pdf** and at **thebgllc.com/unearthed**.

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# Your Dig Site

3 × 4 GRID · ONE PER PLAYER

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Lay your 12 face-down cards here. Match a full column of three to clear it away — those cards score nothing.